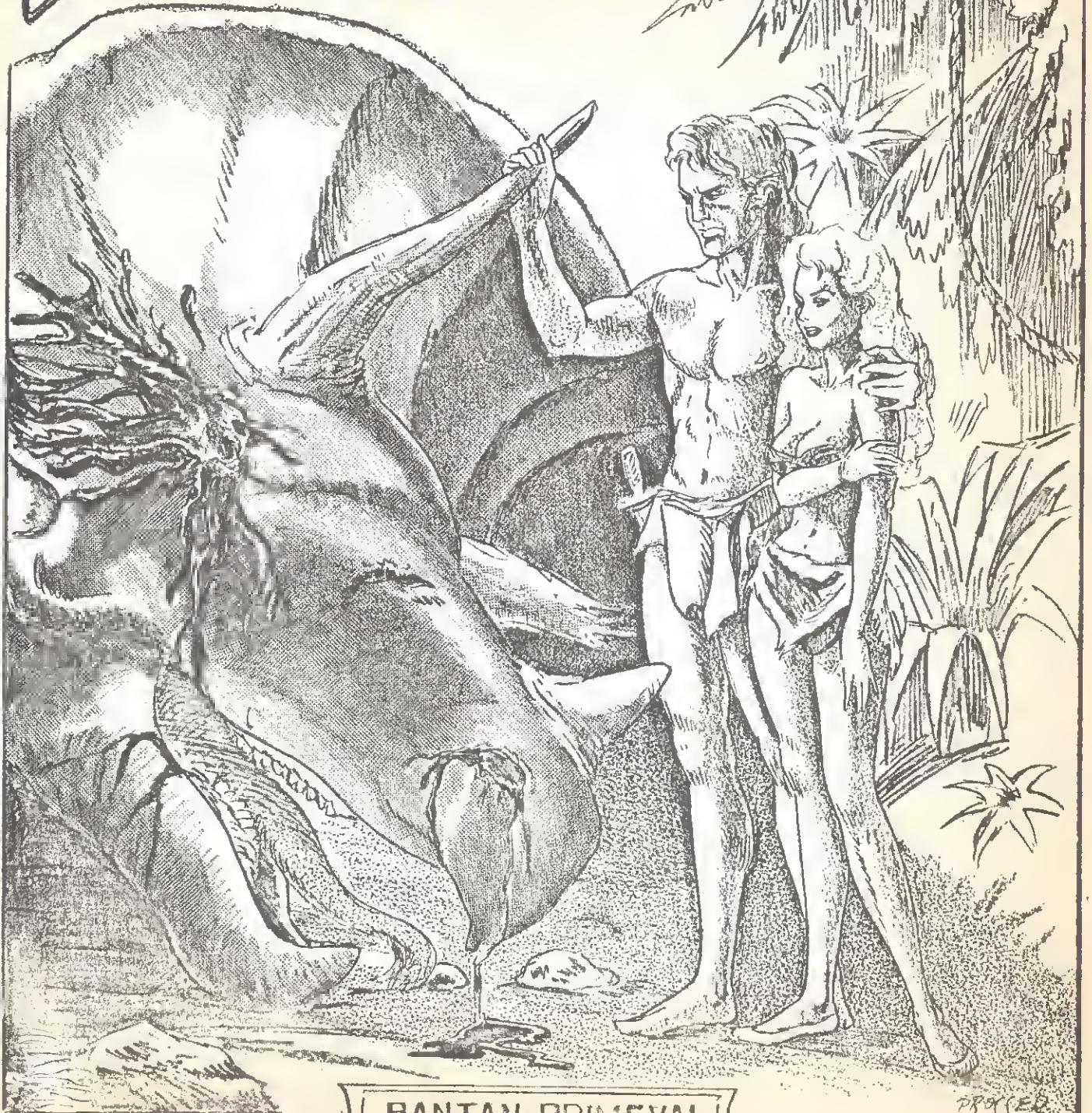


Norb's Notes

BIG BROTHER
NO. 14
27 AUGUST 66



BANTAN PRIMEVAL

BIG BROTHER #14: SPRING 1905: 27 AUGUST 1966:

GAMESMASTERS GAME: (Game 1)

Big Brother is published by Charles N. Reinsel, 120
8th. Ave., Clarion, Pa.-16214: Phone: 814-CA6-7205:

Deadline for Fall 1905 is Sat. 10 Sept. '66 at 3:00PM.

ENGLAND & AUSTRIA BOTH QUIT!

Note: Ron Bounds & Jack Chalker both have missed
another move, their third each, and after warning
them both last issue I have no choice but to declare
both ENGLAND & AUSTRIA in Civil Disorder for the
rest of the game. (We are doing only what Ronald
Bounds, himself, did in Orthanc, Game A, Issue #24.)
Question: Who likes Poor Sports? Answer: Not "B.B."

GAME ONE - SPRING 1905:

AUSTRIA--Army-Serbia stand (No Move Received)

ENGLAND--Army-Norway stand (Dead-Sorry about that!)

Fleet-Skagerrak stand. (No Moves Received)

Fleet-Holland stand.

Fleet-Edinburg stand.

FRANCE--Army-Liverpool to Yorkshire

Brannan Army-Belgium to Norway

Fleet-North Sea C A Belgium to Norway

Fleet-Norwegian Sea S A Belgium to Norway

Army-Ruhr holds

Army-Burgundy S A Ruhr

Army-Paris to Picardy

GERMANY--Army-St. Petersburg to Finland

Koning Army-Livonia to St. Petersburg

Fleet-Sweden S A St. Peto. to Finland

Fleet-Baltic Sea S A Denmark

Army-Kiel to Ruhr

Army-Munich S A Kiel to Ruhr

Army-Berlin to Kiel

Army-Denmark S A Berlin to Kiel

ITALY----Fleet-Rome to Tyrrhenian Sea

McCallum Fleet-Tunis to Ionian Sea

Fleet-Naples S F Naples to Ionian (sic)

Fleet-Adriatic to Apulia

Army-Trieste to Albania

Army-Budapest to Serbia

Army-Gallia to Rumania

TURKEY--Fleet-Ionian Sea hold

Wells

Fleet-Aegean Sea S F Ionian Sea

Army-Constantinople to Bulgaria

Fleet-Rumania hold; Army-Ukraine S F Rumania

Army-Greece to Albania; F-Black to Const.

BIG BROTHER GAME #2:

FALL 1901:

AUSTRIA GETS NEW GOVERNMENT:

Deadline for Winter 1901 Builds is Sat. 10 Sept. 3 PM.

Note: Monte Zelazny (Address last issue) is now the Permanent Boss of Austria in B.B. Game #2: We will miss Rod Walker and hope he plays in a different game in Big Brother on his return.

GAME II:

AUSTRIA---Army-Budapest to Galicia
Zelazny Army-Serbia S Turk. A Bulgaria to Rumania
Fleet-Albania to Greece
ENGLAND---Fleet-Norwegian Sea to Norway
MacKensie Army-Yorkshire to Denmark
Fleet-North Sea C A Yorkshire to Denmark
FRANCE---Army-Burgundy to Munich
Birsan Army-Marseilles to Spain
Fleet-Mid-Atlantic Ocean to Portugal
GERMANY---Army-Ruhr to Belgium
VonMetzko Fleet-Holland S A Ruhr to Belgium
Army-Kiel to Denmark
ITALY---Fleet-Tyrrhenian Sea to Tunis
Gemignani Army-Naples to Tuscany (Never!)
Army-Apulia to Venice
RUSSIA---Fleet-Gulf of Bothnia to Sweden
Alexander Fleet-Sevastopol to Rumania
Army-Ukraine S F Sevastopol to Rumania
Army-Moscow to Sevastopol
TURKEY---Army-Bulgaria to Greece
Dygart Army-Syria to Armenia
Fleet-Black Sea S Aust. A Bud. to Rum.

Propaganda: Rome: "Italy welcomes Austria. Doesn't
one of (the) players know-lying don't go home!"

Supply centers controlled by:

England: Edl, Liv, Lon, Nor (4) - Build One
France: Bre, Par, Mar, Mun, Spa, Por (6) - Build Three
Germany: Ber, Kiel, Hol, Bel (4) - Build One
Italy: Ven, Rom, Nap, Tur (4) - Build One
Austria: Vie, Tri, Bud, Serb (4) - Build One
Russia: Swe, St. Peto, War, Mos, Sev, Rus (6) - Build Two
Turkey: Ank, Con, Smy, Bul (4) - Build One
Neutral: Don, Gre (2) - Total 34:

How many remember the old game of Salvo? Everything
two players need is on the back of Part V of letter
from the Front. Just Cut the sheet on middle line!
Each player starts with 5 ships & 5 shots. Every
ship lost is 1 shot less. Take turns & have fun! OK?

A Letter From The Front; Part V;

Wiges, Germany Feb. 23, 1919

We stayed there from Aug. 7 to 24 and then we went back to take part in the Saint Mihiel drive as the First Division was to take Mt. Sec. which was considered almost impossible by the French.

On the morning of Sept. 12 the Attack started. We easily captured Mt. Sec. and chased the Bochs miles beyond. We spent two weeks in the rear and then went to the Argonne Woods. This was the worst of them all.

The drive was started by green troops and as the resistance stiffened seasoned troops were thrown in. The First Division lay in reserve from Oct. 1 to 4. Their job was to drive the Bochs off a chain of hills which was the key to the German Lines.

The ground was almost impassible but in eight days we had advanced seven kilometers and as the Germans had orders not to retreat they were killed where they stood. I saw places where it was almost impossible to walk without stepping on a dead Boch.

It was here that the Engineers captured a hill and held it till the doughboys arrived. Either the First or Second Battalion has been in every fight that the Division was in.

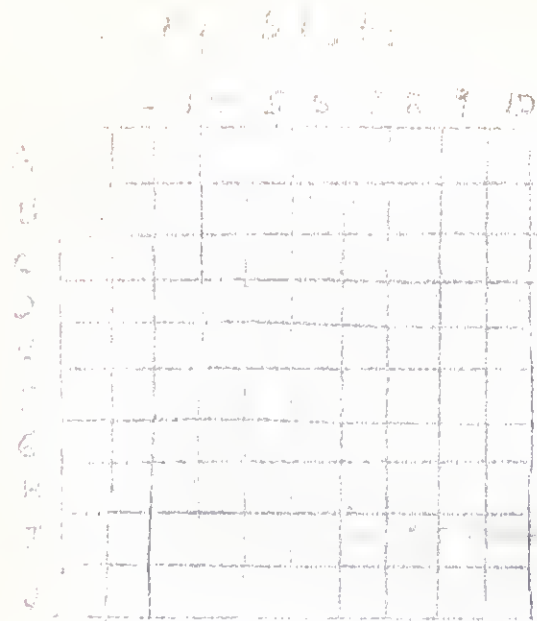
Our motto was "work always-fight when necessary!" We felt proud when ever we were shoulder to shoulder with our brave doughboys and to be able to fight with the best of them.

We were relieved here by the 42 Division and after 2 weeks rest we again hit the front at Beaumont and Mousen. This was the hardest two weeks I ever put in as we were on the go night and day. Then on Nov. 5 the First Division went over the top and on the 6th, and 7th, we drove them from near Beaumont.

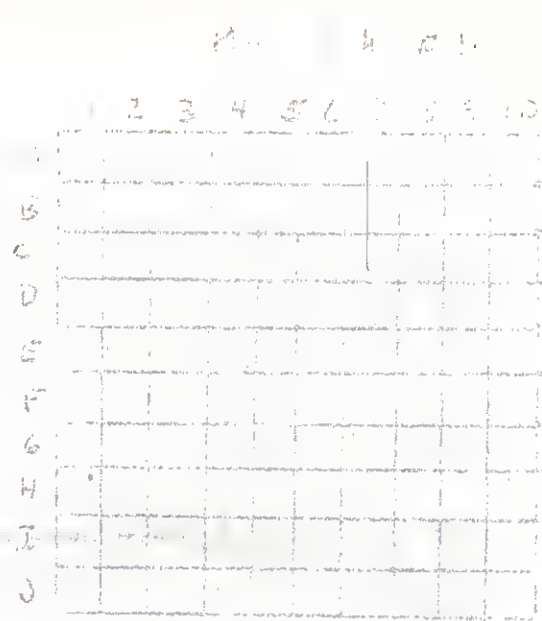
On the night of the 6th, we made a forced march to the Gates of Sedan 30 kilometers away. We reached there the next morning. D Company was with the advance guard. This was the hardest march we ever had for since Nov. 1 we had scarcely any sleep and not much chow.

Some days we would get a meal and some days none. The black bread of the Germans tasted good to us, then. Also we were nearly dead for sleep. I think I must have fell asleep a dozen times walking that night. That was the hardest job of all to keep awake.

The next day our Engineer Company got some sleep but the Captain wanted to locate a bridge across a canal which was then held by the Germans. (Cont.)



S DD CCC BBBBB

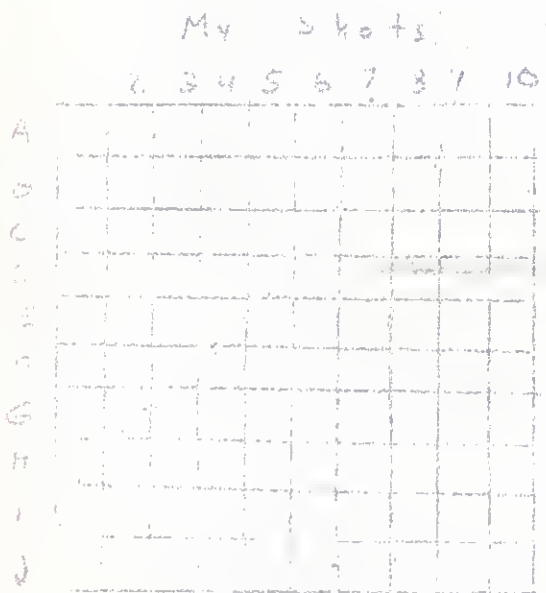


AAAA
AAAA

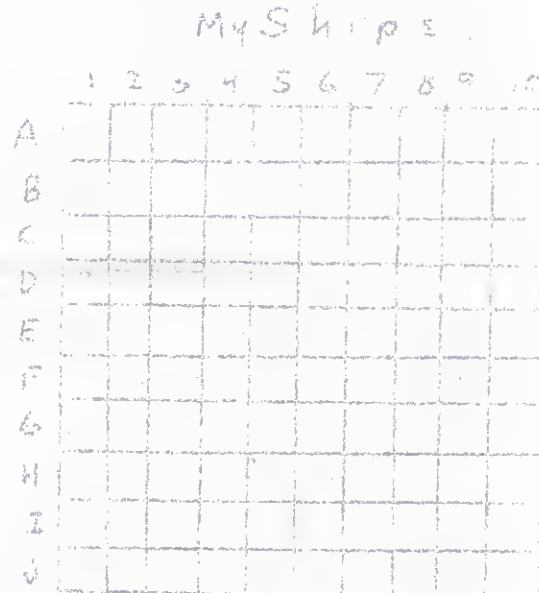
My Ships

Opp. Ships

5	5
4	4
3	3
2	2
1	1
0	0



S DD CCC BBBBB



AAAA
AAAA

My Ships

Opp. Ships

5	5
4	4
3	3
2	2
1	1
0	0